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Book Reviews: Monographic Musings

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Digital Asset Ecosystems: Rethinking Crowds and Clouds, by Tobias Blanke, is an examination of digital asset management in our networked world. Less a defense of a particular position than an exposition of a new way of looking at the subject, Blanke's book serves as a good introduction to the field of digital asset management for those who have a fairly sophisticated understanding of modern computing. Many of Blanke's examples are geared toward businesses trying to harness big data to help them track public sentiment in real time, or develop the next killer app or device that no one can live without. The book is also useful, however, for librarians who wish to become familiar with the technologies and applications to which he refers, as they are facts of the information landscape in which we and our users live.

Pointing out that terms have been used vaguely by people who merely gesture toward their meaning, Blanke takes great pains to unpack and define terms. Digital assets, he explains, are digital objects with a value that can be economic, social, or cultural (2). Digital ecosystems he defines in biological terms, as the habitat in which crowds (lots of people) and clouds (lots of networked computers) work together to produce these assets, the whole of the ecosystem keeping stable in the face of problems with individual parts (23). The difficulty of defining such terms is compounded by the interrelatedness of all the concepts being defined. This interweaving of difficult concepts occasionally leads to text that this reader wished could have been more clearly written, although some amount of complexity is understandable.

After the introduction, Blanke examines various technologies involved in building the digital ecosystems of today, including APIs, XML, and virtualization, as well as some companies that have made varied use of cloud computing, including Netflix, Google, and Amazon. He outlines several different experiments in crowdsourcing, including Amazon's Mechanical Turk, to which he returns several times in the book as an ethical problem. The Web, he writes, has evolved over time to be "something where humans and machines can both feel at home" (60), attributing feelings to machines in a manner that is disturbing but also seemingly related to his later discussion of the social impact of digital ecosystems.

Digital ecosystems, Blanke explains, can be closed or open, open ecosystems often concentrated in the sciences and government, closed more in the business world, for example the "walled garden" of Apple, whose devices interface perfectly with each other but not well with the outside world (71-72). This leads naturally into the concept of Big Data, produced by the crowds and with the ability to be curated and stored in the cloud. Big Data can almost mimic artificial intelligence, such as the Google car being able to drive itself, not by intelligently making decisions on the road as a human would, but by crunching enormous amounts of amassed data to guide itself (127). Big Data can have a positive impact on our lives, for instance when tweet patterns are analyzed to track epidemics, but also can branch into the sinister with the NSA metadata scandal. Indeed, one of the great strengths of the book is its balanced approach to the rise of datafication, neither cheerleading relentlessly for the cause of progress nor warning direly of our loss of privacy and agency.

Throughout the book, Blanke refers to concepts and examples from a huge variety of sources, from Tim Berners-Lee to Marx. At times it may rely too heavily on others' ideas. A good deal of the discussion of Big Data is cited from Mayer-Schönberger and Cukier's 2013 book Big Data: A Revolution that Will Transform How We Live, Work, and Think; however, the present book does integrate these other sources into a new frame for the issue. The twenty-page bibliography is in itself a valuable contribution to scholarship in the area.

Perhaps the most passionately argued and original part of the book is the final examination of the social impact of the rise of digital ecosystems and the changing relationship between humans and computers, picturing them as partners working in the world today. Although some maintain that digital content management systems break down the task of creating digital assets into such small steps that all creativity is removed from the process, essentially functioning as digital conveyor belts on an assembly line, Blanke points out the positive empowerment of non-programmer workers that content management systems allow (124). Returning to the example of Amazon's Mechanical Turk, he raises ethical concerns about the extraction of free or extremely low-wage labor from crowds. In conclusion, Blanke emphasizes the need to examine the global workflows engendered by digital ecosystems, and for information and business professionals to understand how digital content's life expands well beyond the boundaries of any one organization.


Reviewed by Wm. Joseph Thomas (Assistant Director for Research and Scholarly Communication, Joyner Library, East Carolina University) <thomasw@ecu.edu>

The purpose for Demystifying the Institutional Repository for Success is to "convey a new direction" to open access repositories and their roles on campus, and to provide guidance and examples for both novice and experienced librarians to "accelerate open access to research" on their own campuses (xiii). It is organized into seven chapters, with an index and references. The first chapter focuses on the transition in scholarly communication toward open access publishing, and includes sections defining scholarly communication and describing peer review. This chapter also briefly traces the development of some repository and journals systems that contribute to open access publishing, and concludes by summarizing recent U.S. legislations and the U.S. and UK funding mandates for open access. The second chapter describes launching an...
open access repository and developing talking points both for faculty and for administration. The third chapter lays out internal and external success factors for IRs, the variety of potential material types for items deposited, and addresses the possibility of campus mandates. The fourth and fifth chapters address building relationships within the library and across campus, including various topics such as staffing for an IR, creating an advisory board, and marketing open access opportunities to students for their works in addition to ETDs.

The greatest strength of Demystifying might lie in the chapter addressing the value and impact of an IR. Specifically within this section are discussions of the total cost of an IR, an overview of citation studies which demonstrate the benefits of open access, and the encouragement to add altmetrics to demonstrate the use of the IR. The concluding chapter looks to establishing partnerships between library IRs and campus partners on Open Educational Resources and data management.

Although there are hidden gems of advice in this book, it might have been organized differently and needs removal of unnecessary duplication. For instance, the descriptions of open access “flavors” comes very late in the book, as well as descriptions of IR platforms and the suggestion to draft an IR collection development policy — these might have been better placed earlier. Perhaps the most noteworthy lacuna in Buehler’s work is the topic of tenure. Busy professions who keep an eye on their reappointment cycles with publication will need significant reassurance and understanding of how contributing to an IR will not jeopardize their careers. Brief mentions of tenure-seeking being less important than sharing scholarship and a quick note that mandatory deposits do not really undermine academic freedom to select a publisher are not enough to convince them.

Marianne Buehler is the Urban Sustainability Librarian and institutional repository administrator at the University of Nevada, Las Vegas. A veteran with more than 25 years of library experience, she has previously presented and published articles on institutional repositories, library services to distance education users, and library science education. This is her first book.


Reviewed by Marjorie M.K. Hlava (President and Chairman, Access Innovations, Inc.) <mhlava@accessinn.com>

The title pretty much says it all, as far as the scope is concerned. The authors indicate that their main purpose is “to give a comprehensive overview of the complexities of providing effective access and identity management (AIM) for libraries, particularly in relation to protected library e-resources.”

The authors’ varied backgrounds in library resources access make them exceptionally well qualified to give a full picture of those complexities, and to offer a full spectrum of insights into achieving effective AIM for libraries:

Masha Gariybn has worked with the London School of Economics Library Projects Team, the JISC Access Management team, and the University of Worcester’s Library Academic Services Team. During her years with JISC, she helped UK educational institutions and service providers adopt federated access.

John Paschoud is a consulting information systems engineer, and is a member of the Technical Advisory Group to the UK Access Management Federation for Education and Research. As former Projects Manager at the London School of Economics and Political Science (LSE) Library, he helped to identify and establish federated access technologies that have been adopted by numerous academic libraries.

Simon McLeish, who has also worked at LSE, is currently the Resource Discovery Architect at the University of Oxford’s famed Bodleian Libraries. Earlier, he was an independent IT professional specializing in identity and access management.

In addition to the varied insights, there is more that makes this book different from other books on the subject. In the foreword to this book, Clifford Lynch (of the Coalition for Networked Information, or CNI) writes:

“This book documents a bit of history that’s not well known, a little folklore that I don’t think has been written down before, and some tacit knowledge that hasn’t been well codified; both are needed to understand where we are today, how we got here, and why.”

In the remainder of the foreword, Lynch proceeds to offer some additional bits (actually, quite a bit) of history, some folklore, and perhaps some previously tacit knowledge. And this is as it should be. Almost as if to acknowledge his role in the development of access technologies, the book includes a groundbreaking and influential CNI white paper on information access that he edited. The paper was distributed in draft form in 1998, but was never formally published; as he explains in the foreword, “things were happening too fast, and there seemed to be little value in perfecting the document.” Subsequently, things continued to happen fast in the world of AIM; the accumulation of advances is the very thing that makes it necessary to discuss the issues that this book covers, and to untangle the complexities.

Chapter 1 (“What is access management, and why do libraries do it?”) recalls the early days of online resources, when “the librarians of the time guarded them more closely and jealously than their ancient (and slightly more priestly) predecessors had probably kept ordinary citizens at a respectful distance from the Delphic Oracle — and used a similar amount of intended-to-baffle mumbo-jumbo to hide their own nervousness about using such big magic.” The authors pinpoint “the end of the ‘dark ages’ of access management and the birth of current thinking and technology as happening with a meeting of the Digital Library Federation (DLF) in 1998, shortly after Cliff Lynch’s white paper outlined the requirements that access management systems should meet, and the principles on which they should be based.

Chapter 3 discusses current principles of identity and access management. Other chapters in the first part of the book cover public and “not so public” electronic resources; current access management technologies; and authentication technologies.

Chapters 6 and 7 delve into authorization technologies and techniques. Chapter 6, on authorization based on physical location, answers the question “How does the Internet know where I am?” And Chapter 7, on authorization based on physical identity or affiliation with a library, explores whether and how your identity is who you are or what you do.

Chapter 8, on past, present, and future developments in federated access, discusses the importance of this paradigm in the academic library community. Early problems with single sign-on led to the development of new standards and technologies, which this chapter explains. The section on federated access in academia will be of particular interest to academic librarians and scholarly publishers.

Chapter 9 is titled “How to choose access management and identity management products and services.” This is a chapter (along with certain of the earlier chapters) that many librarians and information architects looking for AIM technology resources will zero in on. It discusses capabilities and components to consider, the procurement process, cloud storage, open-source and proprietary solutions, assertion of library requirements in a larger system, and implementation options and approaches, along with other topics.

The next several chapters cover topics that are specific (more or less) to libraries. Chapter 10 covers Internet access provided “by (or in) libraries.” Chapter 11 covers library statistics. And Chapter 12, “The Business Case for Libraries,” provides advice for those who need to present a case for implementing a library access management system.

Appendix 1 presents eight detailed case studies of access management planning and implementation. And Appendix 2 brings us full circle, with the white paper discussed in Chapter 1, and the principles that helped establish the field of access and identity management.