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Analysis and modeling of information flow and distributed expertise in space-related operations

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Abstract

Evolving space operations requirements and mission planning for long-duration expeditions require detailed examinations and evaluations of information flow dynamics, knowledge-sharing processes, and information technology use in distributed expert networks. This paper describes the work conducted with flight controllers in the Mission Control Center (MCC) of NASA's Johnson Space Center. This MCC work describes the behavior of experts in a distributed supervisory coordination framework, which extends supervisory control/command and control models of human task performance. Findings from this work are helping to develop analysis techniques, information architectures, and system simulation capabilities for knowledge sharing in an expert community. These findings are being applied to improve knowledge-sharing processes applied to a research program in advanced life support for long-duration space flight. Additional simulation work is being developed to create interoperating modules of information flow and novice/expert behavior patterns.

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Keywords: Mission control; Group dynamics; Information technology; Supervisory control; Knowledge sharing; Task coordination

1. Introduction

Distributed sources of human expertise, equipment, and computer processing capability have become the hallmark criteria of a new era of collaborative project management, engineering system control, and scientific research. Physically distinct components, people, and support technologies linked by information and computing technology (ICT) systems are the most effective way to conduct large-scale and

multidisciplinary research, where single sites simply cannot acquire the necessary data, and single investigators cannot be expert in all areas of a multidisciplinary project. The complexity of advanced engineering technologies often outstrips the capability of a single operator to monitor or control; current systems also have requirements beyond the capacity of artificial intelligence interventions across the range of operational conditions and emergency response modes.

However, significant challenges remain after the infrastructure of the ICT network and identification and individual training of human task performers

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1	have been established. Real-time task performance,	47
3	information flow, and knowledge sharing require syn-	49
5	chronization and integration of information at multiple	51
7	time scales and levels of integration among individ-	53
9	uals, teams, and larger organizations. Despite major	55
11	advances in computing technology and network band-	57
13	width, it remains an unrealistic goal to expect zero	
15	delay in any real-world distributed network consist-	
17	ing of multiple team members. In addition, dynamic	
19	limitations in network or bandwidth availability (on	
21	time scales ranging from seconds to hours) can pro-	
23	vide acute and intermittent impacts on collaborative	
25	performance, even if overall information flow capabil-	
27	ities remain high.	
29	This paper addresses the critical components of in-	
31	formation flow and knowledge synchronization among	
33	human experts. The primary work described in this pa-	
35	per summarizes the author's experience in analyzing	
37	information flow at several time scales in the Mission	
39	Control Center (MCC) environment of space vehicle	
41	operations. Further applications of the work address	
43	information flow requirements for a multidisciplinary	
45	research center developing advanced life support tech-	
	nologies for long-duration space flight. The results of	
	this work will help to define, inform, and expand in-	
	formation architecture requirements that will provide	
	improved ICT support of MCC operations, with partic-	
	ular emphasis on information flow that is robust with	
	respect to:	
	<ul style="list-style-type: none"> • <i>Delay</i>: knowledge of and response to the world can- 	
	not be exchanged instantaneously due to transmis-	
	sion delays, sensemaking tasks, and control lags;	
	<ul style="list-style-type: none"> • <i>Operational evolution vs. system design</i>: continu- 	
	ously operational systems deviate from original de-	
	signs, requiring improved understanding of current	
	local system state;	
	<ul style="list-style-type: none"> • <i>Distributed expertise</i>: local and remote experts must 	
	be able to exchange critical context information, and	
	trade off timing, knowledge, control capability, and	
	other resources and constraints.	
	Unavoidable delays in information availability be-	
	come an inescapable element of the coordination	
	effort, made more complex by the multiple sources	
	of delays influencing the research team in distinct	
	ways. Delays may be due to limitations in physical re-	
	sources (lack of sensors at all appropriate sites, energy	
	flow constraints), or transmission limits. In addition,	47
	logistic issues (time zone, travel, or other schedule	49
	constraints limiting immediate contact) may prevent	51
	immediate access to the appropriate source of ex-	53
	pertise. Even once contacted, delays are associated	55
	with researcher awareness and “sensemaking” (time	57
	required to understand and interpret incoming data),	
	and knowledge sharing (expertise of one researcher	
	being communicated effectively to other researchers,	
	especially when controversial or challenging interpre-	
	tations are proposed).	
	2. Information flow, knowledge sharing, and	
	distributed supervisory coordination	59
	Individual-based human control of engineering sys-	61
	tems has been a long-standing research in human fac-	63
	tors and ergonomics. The information flow work in	65
	this paper represents an expansion of fundamental	67
	human–system interaction research in the area of man-	69
	ual control [1,2], as well as teleoperations and hu-	71
	man supervisory control [3,4]. The concept of Dis-	73
	tributed Supervisory Coordination (DSC) extends this	75
	research, both in terms of number and coordination	77
	requirements of human task performers, and the time	79
	scales and complexity of coordination activities.	81
	Supervisory control models examine the role of	83
	human–systems interfaces (HSI) to provide effective	85
	human performance and task control in complex en-	
	gineering systems. In traditional supervisory control	
	models, the emphasis of the HSI design is to provide	
	seamless manual control capabilities across a range of	
	system dynamics, including gain, delay, and complex	
	matching of sensor inputs and actuator outputs to hu-	
	man perceptual and sensorimotor capabilities [5,6]. A	
	complex engineering design problem exists because	
	the human supervisory controllers must be able to si-	
	multaneously manage their knowledge of the world-	
	at-a-distance being controlled, as well as their knowl-	
	edge of the HSI dynamics to perform required tasks	
	(see Fig. 1).	
	The DSC concept extends this framework in two	
	important ways. The HSI emphasis of human supervi-	
	sory control assumes that the output of the human su-	
	persisory controller is directed to an engineering com-	
	ponent, primarily a robotic or other automation com-	
	ponent. In distributed human collaboration, the out-	

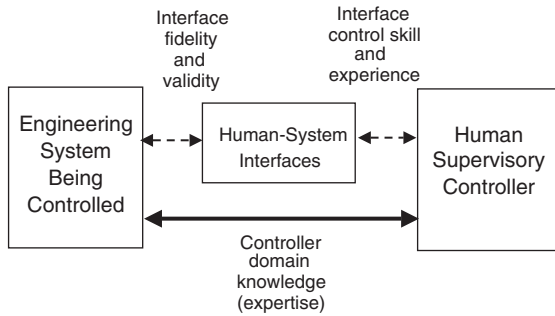


Fig. 1. Simplified model of human supervisory controller interactions and information flows.

put of any individual's interactions may be directed to another individual (human communication) as well as automation. Although network and coordination research [7–9] may refer to these forms of information flow interchangeably as actor–actor communication, it is clear that current generations of automation do not have the capabilities or limitations of cognitive processing which are expected in human–human communication. Therefore, human–automation interactions remain distinct in information flow dynamics, expectations, and coordination capabilities from human–human interactions.

The second extension attributable to DSC is that the focus of task performance is not simply manual control of physical components, or group-level decision making, but a range of strategic, operational, and tactical performance tasks in both cognitive and physical domains of performance [10,11]. Therefore, communication between members of a DSC network share knowledge and understanding of the world based on varying levels of expertise, interactions with distinct or overlapping engineering components, and availability of shared as well as individual information, in addition to distinct “spans of control” or decomposed functional demands as described in human supervisory control paradigms [12–19]. See Fig. 2 for a graphic representation of the DSC problem.

3. Information flow issues in mission control

In the MCC environment, information flow occurs through a variety of communication paths based on a set of events that describe actions (changes in state of

engineering system components, software processes, or human cognitive activities), or interactions (commands to distributed sensors/actuators, network data exchanges, conversations between experts, or human interactive controls of engineering components). MCC coordination is led by the Flight Director, who is responsible for the overall completion of mission objectives and effective coordination of the MCC team of flight controllers. Communication support for flight controllers involves exchange of time-sensitive engineering system domain expertise, maintenance of necessary communication paths, strategic coordination, and management of shared information and knowledge synchronization. This latter function, of network knowledge management and support for information sharing, is centered in the Ground Controller console in the flight control room of the MCC.

MCC communications take place using a proprietary ICT design known as the digital voice intercommunications system (DVIS), which allows a member of the flight control team (FCT) to listen to multiple communication channels (with their associated voice traffic) simultaneously, in order to support the DSC tasks of managing the spacecraft. These team collaborations and distributed ICT networks differ from traditional supervisory control (command and control) systems in two significant ways. First, it cannot be assumed that the locus of expertise and control remains fixed throughout the task. Second, the task constraints and performance demands do not permit strict control of all critical task parameters, requiring additional focus on adaptation and modification of plans based on emerging events and new knowledge.

From a purely technical perspective, astronauts and MCC-based flight controllers must coordinate activity to maintain the effective functioning of an extremely complex engineering system. Traditionally, between 18 and 24 primary (front room) controllers are supported by dozens of additional technical (back room) support personnel in the system management, control, troubleshooting, and performance enhancement of the space vehicle. During the early years of the NASA space program, almost all space vehicle functions had to be controlled from the ground, describing a more traditional supervisory control paradigm [3]. With the increasing complexity of the space vehicle, the expanding range of mission activities, and the enhancements in computing power and miniaturization,

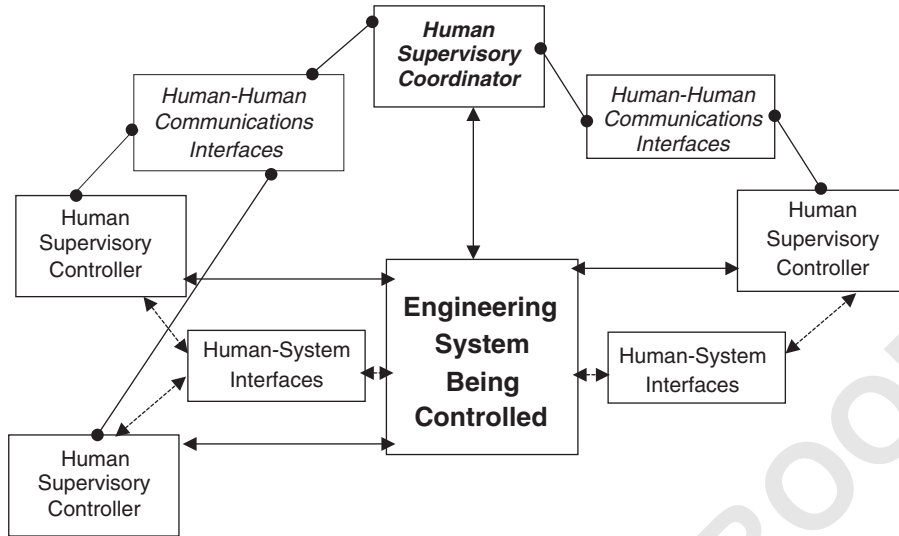


Fig. 2. Distributed supervisory coordination problem. Note the addition of communication interfaces and additional coordination roles of coordinator.

1 the roles and responsibilities of the MCC controllers
2 have changed with respect to members of the astro-
3 naut crew.

4 The training and flight qualification process for a
5 controller may, in some elements, rival that of the astro-
6 naut: between 2000 and 2002, it is estimated that
7 only approximately 30% of those who begin the 3-
8 year training process of moving to the “front room”
9 will succeed in their efforts. Because of the profes-
10 sional status of astronauts, and the distribution of ex-
11 pertise and information among controllers, the con-
12 cept of Supervisory Control is not strictly applica-
13 ble to the MCC—crew setting. The Flight Director is
14 responsible for coordinating, soliciting, and utilizing
15 the expertise of the MCC controllers, who are in turn
16 responsible for various technical domains and coordi-
17 nating the activity of more specialized back room sup-
18 port personnel—all in real time.

19 A special member of the MCC-controller team is
20 known as CAPCOM (Capsule Communicator, derived
21 from original references to the Mercury astronaut
22 orbital vehicles as “capsules”), and is responsible for
23 communications with astronaut crew members on
24 board the space vehicle. CAPCOM holds a unique
25 place in several respects: the CAPCOM console
position in the MCC is always next to that of the

26 Flight Director, showing its critical importance to
27 controller–crew coordination. CAPCOM is also al-
28 ways another astronaut, thus attempting to bridge the
29 MCC–crew differences in group membership and task
30 role, and providing unique indication that astronauts
31 are a distinct and autonomous group rather than sim-
32 ply distant or subordinate members of the controller
33 team [20]. During task performance, CAPCOM is the
34 only member of the MCC authorized to speak directly
35 with members of the crew—even the Flight Director
36 coordinates with the crew via CAPCOM. 37

38 DVIS must support communications between the
39 MCC and the astronaut crew, between front-room
40 controllers and back-room support personnel, and be-
41 tween controllers with distinct technical domain areas
42 of expertise. In addition, the MCC facility itself con-
43 sists of a number of individual computer displays that
44 each controller uses for their own specialty, as well
45 as shared displays for coordinated MCC awareness of
46 vehicle status and mission activity. Thus, the DVIS
47 and other ICT systems to support information flow
48 in the MCC and between the MCC and the vehicle
49 represent a separate engineering system (focused on
50 data exchange, information flow, knowledge sharing,
51 and expertise coordination) that operates in parallel
with, and in support of, the space flight engineering

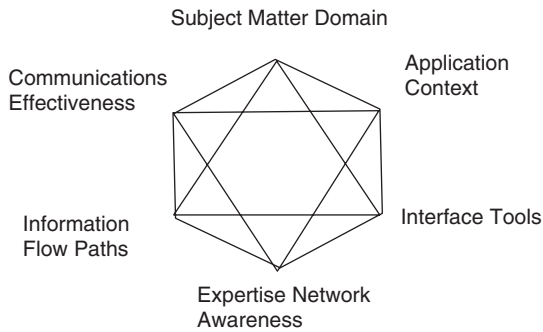


Fig. 3. Dimensions of expertise in distributed supervisory coordination network.

1 system of the vehicle.

3 Flight controllers must use these ICT systems to de-
 5 velop and enhance their understanding of vehicle ac-
 7 tivity, and to synchronize understanding and task per-
 9 formance with members of the on-board crew, result-
 11 ing in a unique form of distributed supervisory co-
 13 ordination represented by combinations representing
 15 different critical dimensions of expertise (see Fig. 3).
 17 Please note that the different MCC domain expertise
 areas (e.g., electrical, propulsion, life support) are all
 represented in Fig. 3 as the “subject matter domain”
 dimension of expertise. The interface tools dimension
 represents the emphasis on human–system interfaces
 seen in Fig. 1. The communications and team synchro-
 nization skills required to move to a front-room posi-
 tion are described as “communications effectiveness”
 expertise.

4. Applications to research-based information flow

21 Tremendous advances in ICT tools and bandwidth
 23 capabilities have led to new opportunities for com-
 25 munities of researchers to collaborate to perform
 27 large-scale and/or complex analyses that exceed the
 29 capabilities of any one researcher or institution. These
 tools include multimegabit networks to support real-
 time video collaboration, high-speed transfers and
 distributed computing to process gigabyte-size and
 above analysis files, and integrated multisite relational
 and semantic database architectures. (By contrast, ICT
 capabilities between MCC controllers and astronaut

31 crews remain limited to DVIS-style voice and modem-
 33 level data bandwidth levels.) The NASA life support
 35 science community is one environment where these
 37 trends are evident. Research teams and engineering
 39 and science students collaborate to develop “equiva-
 41 lent system mass” models to identify capabilities to
 43 support human habitation for up to 1000 days with
 45 no material resupply, to facilitate an expedition mis-
 47 sion to Mars. An advanced life support (ALS) model
 49 consists of many-component systems with functional
 51 non-linearities, information uncertainties, and time-
 53 varying system parameters. ALS researchers, then,
 55 have an urgent need to utilize ICT networks to collab-
 57 orate with each other and gain access to shared data
 59 and distributed physical facilities [21]. This need is
 61 specifically noted in a recent US government report
 63 of the President’s Information Technology Advisory
 65 Committee [22]. Databases to support information
 67 flow and knowledge sharing between members of the
 69 ALS community (such as the Online Project Informa-
 71 tion System, OPIS: see <<http://opis.arc.nasa.gov/>>)
 73 are in active development and constant evolution.

75 The NASA Specialized Center of Research and
 77 Training for Advanced Life Support (NSCORT-ALS)
 is a complex supervisory coordination network to
 conduct advanced integrated development of ALS
 prototype technologies. The NSCORT-ALS effort re-
 quires the coordination of over 20 investigators, with
 a strong interdisciplinary mix of specialties, spread
 among three participating university campuses (Pur-
 due, Howard University, Alabama A& M University).
 NSCORT-ALS represents an enterprise-level research
 colabory, requiring information flow and knowl-
 edge sharing at individual, group, and organizational
 units of aggregation, as well as resource coordination
 over multiple time scales and information integration
 requirements. (Even coordination of activity with re-
 spect to time has challenges. Howard and Alabama
 A& M are in the US Eastern and Central time zones;
 Purdue is located in a region which does not shift its
 clocks, and thus switches from Eastern time in the fall
 and winter to Central time in the spring and summer.)

73 The NSCORT-ALS program has included work to
 75 provide research coordination support for continuing
 77 cycles of knowledge development, capture, storage,
 and utilization. Individual researchers within a re-
 search colabory see this effort as facilitating their
 own work—defining information needs from other re-

1 searchers, specifying formats for data exchange, and
 3 populating group collaboration and idea-sharing “virtual spaces” based on their own areas of expertise. In
 5 addition to the research documentation process, this shared information space provides an effective training
 7 ground for new generations of graduate students (D. Whitaker, personal communication, 26 February
 9 2004). However, the development of a coordinated electronic environment to allow researchers to share
 11 these aspects of their work is a distinct technical discipline. Both the NSCORT shared resources and the
 13 OPIS database require dedicated IT professionals who are responsible for maintaining the information flow
 15 paths and knowledge-sharing process capabilities for the ALS research community participants. It is still
 17 an open question in the human factors, cognitive engineering, and user interaction design fields regarding
 19 how such dynamic repository functions should be supported, what types of user interfaces are best suited
 21 for those functions, and how operational experience is transformed into reference expertise and synchronized
 23 knowledge structures across multiple time scales.

Both NSCORT-ALS researchers and NASA program managers have expressed desires to define user
 information needs and data exchange requirements, describe information architecture structures for common
 data exchange capabilities, and evaluate current collaborative information and communication technology (ICT)
 implementations. These ongoing activities can be described in terms of a sociotechnical systems
 engineering analysis of information flow in dynamic environments. This analysis includes examinations
 of cognitive engineering, group and organizational dynamics of information sharing, and usability
 engineering of information and communication technology (ICT) systems. Note that the emphasis of this
 discussion is on the information exchange requirements to support task coordination for ALS systems
 integration, rather than the decision-making processes of option selection or risk assessment in technology
 evaluation.

One possible source of confusion for coordinating researchers and projects of this type is the interplay
 of different types of models operating at distinct levels of systems analysis. It is useful to distinguish
conceptual models (representations of how systems are intended to interact), *functional models* (descriptions
 of physical interactions of critical flow variables, trans-

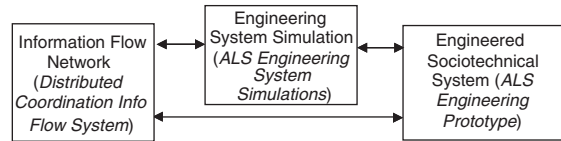


Fig. 4. Interaction of system descriptions and analysis emphases in multidisciplinary NSCORT-ALS research program.

formation processes, and input–output relations), and
analytical models (mathematical calculations of how
 systems will behave over time). In addition, based on
 the MCC model, we distinguish the NSCORT-ALS
 into the *ALS Engineering System Simulations*, and the
Distributed Coordination Information Flow System.
 The NSCORT-ALS effort is devoted to developing
 integrated ALS simulations, rather than creating an
 actual working prototype ALS. Thus, the focus of the
 NSCORT-ALS effort is devoted to the behavior of the
 Information Flow Network and Engineering System
 Simulation modules, as shown in Fig. 4.

Most models of information flow and coordinated
 action in “expert” networks emphasize coordination
 tasks between intelligent agents, and/or rational
 activity between human actors [23]. Relatively little
 attention has been paid to the description and modeling
 of information flow or behavior of knowledge sharing
 communities [24]. Thus, while significant (and legit-
 imate) concern may be devoted to the effort of dis-
 tributed *decision making* under task, information, and
 time constraints, this paper (and other author research
 as well as NSCORT-ALS task performance) examines
 the effort and demands to achieve effective distributed
resource coordination (including knowledge exchange
 and information flow).

The NSCORT-ALS effort includes both research
 investigators conducting explorations of novel technol-
 ogy behaviors, and students engaged in design project-
 based learning activity. As of February 2004, a first-
 order engineering system simulation has been created,
 linking mass flows between human activities, plant
 and fish ecology, and proposed waste recycling tech-
 nologies (operating in air, water, and solids flow path-
 ways). Because the multiple research projects are at
 different stages of maturity, creative applications of
 prior knowledge from a variety of past studies are
 required to compensate for partial gaps in available
 data (J. Alleman, personal communication, 24 Febru-

ary 2004; D. Whitaker, personal communication, 26 February 2004).

Project teams in these contexts almost invariably consist of members with heterogeneous skill sets and disciplinary areas of focus (“distributed expertise”) that must be integrated to achieve the highest quality project. Even colocated teams rely more heavily on ICT for sharing information, task products, and project plans. ICT use can overcome limitations of class and work schedules, particularly as project due dates arrive at term end. Distance education and multidisciplinary design course initiatives further complicate the team coordination and performance needs for engineering students and faculty. In these cases, distributed expertise and distributed availability of resources in team-based design projects become high-fidelity analogs to the research and production tasks of practicing scientists and engineers. As a result, the ability to effectively use ICT networks to support team coordination and project task performance becomes an essential skill to be developed in the context of engineering and science education.

5. Developing simulations of expertise networks

The author’s work to describe a Distributed Supervisory Coordination model in an expertise sharing community is focusing on developing non-rational, non-normative (i.e. exploring the range of human behavior, rather than simply rational agent-based or economic-based performance) simulations of information flow. Currently, four simulation modules are envisioned, examining distinct aspects of expert community behavior, novice–expert transitions, and information flow processes. The modules represent the following types of information flow processes:

- *Asking*: novices bring queries to the community, which are then available to be answered by one or more experts, depending on complexity, comprehensibility, expert availability, and initial direction of the query (similar to “ask an expert” bulletin boards);
- *Learning*: novices become members of an expert community, and use existing experts and reference sources to develop expertise in a particular area while learning about the structure and processes of

the community (exemplified in graduate school education);

- *Sharing*: a mixed group of novices and experts interact using shared ICT (such as a discussion list or chat room) to exchange information, perspectives, and social affiliation, rather than simply answer specific task-oriented questions;
- *Solving*: members of the expert community are responsible for monitoring and troubleshooting problems and are focused on effective task performance to maintain system functioning (such as in the MCC controller environment).

It is expected that component-based modules in each of these four areas can, when combined, produce robust simulation capabilities suitable for examining a very wide range of behaviors in a distributed supervisory coordination or expert community development setting. This set of capabilities to investigate information flow and task coordination processes at a variety of units of aggregation represents a significant advance in human performance modeling and analysis. The eventual capability to investigate information flow in analytical and predictive manners (what a group does, and what characteristics influence patterns of activity), rather than simply prescriptive ones (what a group should do, based on specific requirements and assumptions of actor behavior) addresses very high priority research needs identified in previous studies of organizational and human performance research [25].

Recent project activity has emphasized initial development of an Asking module, which has been coded in AutoMod 9.1, a manufacturing-based discrete event simulation package. Already, preliminary results indicate the influence of very basic assumptions (such as whether a novice knows whom within the expert community they should direct a query, the time lag between query initiation and expert response, or whether all queries go through a central source) on the overall behavior of the network over time. In our models, system activity examines numbers of satisfied and unsatisfied query requesters, patterns of non-responsive answers (the expert’s response is not understood, or not relevant, to the novice’s query), and in-process network patterns over time, rather than simply reporting summary outcome results.

1 Future efforts will require examination of both
 2 continuous and discrete model behavior, as well as
 3 the sensitivity of process flows to different distribu-
 4 tions of information events, expert responses, and
 5 flow constraints. It has already been seen that the de-
 6 velopment of an expert information flow network de-
 7 scription, and initial discussions of data exchange and
 8 knowledge-sharing information architectures, can
 9 significantly influence the coordination and task per-
 10 formance capabilities of the cooperative research
 11 endeavor. We expect that ongoing results will also
 12 indicate technology needs to support MCC system
 13 evolutions, and improved ICT capabilities to integrate
 14 human expertise, engineering system event analysis,
 15 and human–system interface enhancements to further
 16 improve expertise development and maintenance in
 17 the space operations environment.

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