Electronic Resource Management Standardization—Still A Mixed Bag

Todd Carpenter
Niso, tcarpenter@niso.org

Follow this and additional works at: http://docs.lib.purdue.edu/atg

Part of the Library and Information Science Commons

Recommended Citation
DOI: http://dx.doi.org/10.7771/2380-176X.5631

This document has been made available through Purdue e-Pubs, a service of the Purdue University Libraries. Please contact epubs@purdue.edu for additional information.
Electronic Resource Management Standardization—Still a Mixed Bag

by Todd Carpenter (Managing Director, NISO, One North Charles Street, Suite 1905, Baltimore, MD 21201; Phone: 301-654-2512; Fax: 410-685-5278) <carpenter@niso.org> www.niso.org

During the American Library Association Conference in Washington, D.C. in June, I spoke on a panel with Oliver Pesch from EBSCO and Bob McQuillan from Innovative Interfaces about The Three “S”s of Electronic Resource Management (ERM): Standardization, Systems, and Subscriptions. The meeting attracted more than 150 attendees and was one sign of the challenges faced by librarians who manage e-resources. Each year, the percentage of acquisitions budgets directed towards digital resources is increasing by several percentage points and has done so for most of the past decade. The majority of libraries currently dedicate more than 50% of their acquisitions budgets to digital content. A few librarians have even indicated that they are likely to move to an acquisition strategy of 100% digital in the coming years, one of many indicators of the growing importance of e-resources to both librarians and patrons.

Relatively new systems have been developed to store and curate the information necessary to order, process, and monitor electronic products, and a variety of standards and best practice projects addressing ERM have evolved. However, managing these resources continues to be problematic for a variety of reasons. In part, this is due to the complexity of digital products and the way they are packaged for sale. The rapid pace of transition away from print and toward electronic resources has not been matched in many libraries with an equivalent transition of the human resources and skill sets necessary to effectively manage these products. Also, the development, deployment, and population of management systems naturally lags behind changes in practice given their costs and complexity, both on the vendor and library sides. However, the majority of attendees to the ALA session (granted a very un-scientific study, although similar research has informed this) had either implemented or planned to implement an ERM system.

What is it about digital resources that make them more complicated to manage than their print counterparts? While the item management lifecycle for a print product is linear and moves from selection through ordering to receipt, cataloging, circulation, and eventually de-acquisition, the lifecycle for digital resources is quite different. The electronic resource lifecycle is circular and iterative and contains many additional steps not relevant in the print world. Product selection can require both trial use and technical evaluation, because e-resources are often encompassed in their own information system. Many e-resources come bundled in packages that have to be evaluated as a whole as well as for their individual resources. E-resources are usually licensed, not sold like their print counterparts, so along with price consideration, one must negotiate a license that matches the intended use, population to be served, and other terms. Providing access is no longer a matter of simply cataloging and then placing the resources on shelves. Electronic access includes IP address management, A to Z list management, authentication via the library and publisher sides, possibly user ID setups, possibly OpenURL knowledgebase management, and whatever setup or policies are needed to ensure license compliance.

Not to mention all the issues of ongoing support, such as troubleshooting, downtime and other problem management, usage monitoring, user training, etc. And this entire process begins again at renewal time. The availability of titles within an electronic resource is not always guaranteed — e.g., mid-subscription — requiring a re-evaluation of the whole product. And the previous year’s usage may necessitate license renegotiation, a process that usually can’t be relegated to a third party such as a subscription service agency.

The development of standards in this area largely began with NISO and Digital Library Federation (DLF) workshops on Standards for Electronic Resource Management in Chicago in May of 2002. Out of that meeting and with additional work undertaken by the DLF, a report of the Electronic Resource Management Initiative was issued in 2004 that specified the requirements collection and can ERM provides the foundation for the development of many of the ERM systems on the market today. It also led to a variety of other standards initiatives, often building on each other.

Several of those initiatives involved licensing, such as ONIX for Publications Licenses (ONIX-PL) that created encoded exchange of licensing terms, NISO’s License Expression Working Group that mapped the license negotiations between ERM and ONIX, and NISO’s Shared E-Resources Understanding (SERU) that provided guidelines for those who want to forego negotiated licenses. A major advantage of the new electronic content systems was the ability to track usage. This led to the development of the COUNTER Codes of Practice to standardize what was counted and how. The success of COUNTER resulted in NISO’s Standardized Usage Statistics Harvesting Initiative (SUSHI), a protocol to automate the harvesting of COUNTER data.

A significant new capability with e-resources was OpenURL linking. Another success story, OpenURL evolved into a formal standard (ANSI/NISO Z39.88) and generated another project, the NISO/UUKS Knowledge Base and Related Tools (KBART) initiative. They issued the first of their recommended practices earlier this year to improve the quality of OpenURL knowledge bases and their metadata. Another NISO project, Improving OpenURLs Through Analytics (IOTA) is looking at how to measure this metadata quality.

Systems-related standards efforts for ERM include NISO’s Cost of Resource Exchange (CORE) project to develop a protocol for exchanging financial information between an ILS and an ERM, and a project to develop best practices for Single-Sign-On Authentication so users don’t have to log in over and over.

Some of these projects have had tremendous success and are being rapidly adopted in the community. SUSHI and SERU are two examples whose success points to the underlying reasons why standards are adopted generally. An inefficient business process causes “pain” in the form of “buying and selling” activities. In the case of SUSHI, it was the gathering of usage data from several dozen to as many as a few hundred content suppliers. For SERU it was the effort to negotiate licenses, which becomes completely unsalable when the number of licenses reaches a few dozen. With libraries unable to support ERM in this environment to add staff directly dedicated to these tasks, a different approach was necessary.

The “pain” relieved by using SUSHI (ANSI/NISO Z39.83) to systematically gather harvesting usage data is not trivial. Before SUSHI, some libraries reported having at least one year-round FTE staff person dedicated to e-resources usage data gathering and consolidation. Release 3 of COUNTER’s Code of Practice included SUSHI compliance as a requirement. The wide market acceptance of COUNTER and the fact that the provision of COUNTER-compliant usage data is included in many content licenses has led to a rapid adoption of SUSHI. As of May 2010, there were more than 110 publishers who were compliant with COUNTER Release 3 — and therefore SUSHI-compliant. Most major vendors are incorporating SUSHI compliance into their systems to enable usage data to be easily imported. By reducing the costs of gathering and managing usage data, the SUSHI standard has proven a direct and quantifiable business value that has supported its adoption.

License negotiation is another point of significant “pain” for both libraries and publishers. Often, the license negotiation process can take longer than the agreement for the business terms of the sale, which not only adds to the total acquisition cost but also delays making the e-resource available to end users. Various approaches to streamlining negotiations have been tried, including the distribution of model licenses and the development by some libraries of their own standard license. The Shared Electronic Resource Understanding (SERU) project took a different approach, envisioning an environment of shared understanding and good faith. The SERU recommended practice (NISO RP-5-2008), released in the spring of 2008, articulates well-established and widely accepted common expectations between libraries and publishers and can be referenced in a purchase order in lieu of negotiating a license. The SERU registry of parties willing to use the guidelines with some or all of their e-resources lists more than 130 libraries, eight consortia, and 44 publishers and content providers. In addition, there is talk of “internationalizing” the document — since it is based solely on U.S. Copyright law — so that it can be applied in other countries where the underlying intellectual property protections are different.

Some standards may be of great interest but adoption is slow. EDItEUR’s ONIX for Publication License (ONIX-PL) is an XML communication structure for making licensing terms machine-readable. The terms can then be added to an ERM system and delivered to end-users in real-time and contextual with the e-resource being used. While the standard was issued in 2008, it has seen little adoption — despite its significant potential — due partly to the complexity of turning a legal document into structured formats and terminology such as “Permitted,” “Not Permitted,” “Silent,” or “Interpreted.” The actual encoding, which required some means of publishing, has recently been simplified with the availability of the

continued on page 85

<http://www.against-the-grain.com>
Response to Backtalk — Geese, Nuns and Vengeance: The SkyRiver/OCLC Lawsuit

by Leslie Strauss (President, SkyRiver Technology Solutions) <leslie@theskyriver.com>

A s President of SkyRiver, I thank the editors of Against the Grain for the opportunity to respond to Tony Ferguson’s “Back Talk” column this month. I have no cavets about who I’m speaking for. I came out of retirement from Innovative Interfaces a year ago to run a start-up company called SkyRiver because I was excited by the compelling mission that came with it — to introduce a choice for libraries that had been lacking since OCLC’s acquisition of RLG in 2006. Since I started my career as a cataloger at York University Libraries in Toronto and later worked for UTLAS in Toronto, there was also a symmetry in being part of building a new bibliographic utility for catalogers.

Above all, I know that my friends at Innovative consider Tony to be a longstanding, valued customer. My hope is that Tony and others will consider this response to be part of a dialogue we should be having within our community. My goal here is to clarify several points for his and ATG readers’ consideration.

First, I’d like to note that SkyRiver and Innovative Interfaces are separate and distinct companies. It is not a “parent child” relationship. There is, however, common ownership and there are licensing agreements between the two companies. The lawsuit could easily have been filed only by SkyRiver. However, as we pondered what we were dealing with, it became clear that it made sense to have Innovative join in as a co-plaintiff in the action.

Next, I want to emphasize that the lawsuit is entirely about whether or not OCLC has engaged in business practices which ultimately will be found to be illegal. It’s SkyRiver’s position that OCLC is in violation of antitrust laws and that those violations have injured SkyRiver’s business. It’s Innovative’s position that OCLC’s alleged antitrust violations extend further to impact the market for library systems. We don’t believe that OCLC’s non-profit status and stewardship of WorldCat immunize OCLC from obeying the law.

Please remember that this lawsuit isn’t about who has the best technology or who has the better technical approach. SkyRiver is proud of the technology it uses that enables economy as well as nimble development, just as is Innovative of its systems, which include cloud-based options. Neither plaintiff seeks OCLC technology through this lawsuit. Both plaintiffs believe that opening the doors to competition will lead to greater innovation and technological advancement.

Let’s also consider how the lawsuit got started. The trigger was OCLC’s imposition of punitive pricing for batch uploading of holdings against Michigan State University and California State University, Long Beach after those two institutions chose to use Innovative’s WorldShare for their ILS. The punitive pricing clearly seemed intended to discourage other academic libraries from moving to SkyRiver and it did. It also drew attention to OCLC’s heavy reliance on cataloging subscription fees for its revenues, which is where Tony’s geese and nuns make for a particularly apt analogy. OCLC apparently decided that it needed to defend its treasure with a vengeance, even to the extent of damaging WorldCat by obstructing its members from adding holdings to it.

A brief SkyRiver history lesson may provide useful context here. The idea for a new, low-cost, highly functional alternative to OCLC’s cataloging services arose from a series of conversations with librarians who were interested in having a choice of bibliographic utilities. From a business point of view, it was clear that to be successful, this project would need to achieve price points that would be truly attractive to libraries at a time when budgets have been stressed to the breaking point.

We came to market with our eyes open, knowing that changing cataloging services is not a one-shot deal for libraries take lightly. However, we didn’t anticipate that OCLC would introduce this additional roadblock and now that it was there, with no indication that OCLC would budge, we had no choice but to take action.

We’re simply not willing to stand by and see OCLC use its strangle-hold on WorldCat — a resource created by its members who continue to pay good money to use it — to create an unfair advantage for OCLC’s other products and services.

Filing this lawsuit was not a trivial undertaking but we concluded that nothing less than a legal complaint had a chance. This assumption is validated by OCLC’s official response to the lawsuit. Despite our legal action, OCLC’s press release of August 5, 2010 states that “[t]he lawsuit will not divert us from our current plans and activities,” many of which we cite as examples of unfair business practices.

Since the filing, it has been widely noted that there’s an inherent conflict of persons in OCLC’s current business practices — on the one hand, OCLC is ostensibly a member-based, tax exempt cooperative working for the good of the entire community and, on the other hand, OCLC is a vendor selling services to known members in competition with others, like SkyRiver. It’s easy to see how which persona thought up the batch upload pricing for MSU and CSULB.

It’s also relevant that OCLC pays its executives very handsome salaries and has lavished thousands of dollars on its trustees, many of whom are library directors that could lead to new companies that produce valuable products for libraries.

If the SkyRiver lawsuit threatens the existence of OCLC and WorldCat, surely that’s ultimately due to the actions of the management and board of OCLC.

Author’s Note: Marshall Breeding has created a Web page with links to relevant documents, articles and blogs that provide a good background for everything that has transpired to date: http://www.librarytechnology.org/web/ breeding/skyriver-vs-oclc/