CGT 256: User-Centered (Re)Design

COURSE CODE: CGT 256
COURSE TITLE: Human Computer Interface Theory and Design
INSTRUCTOR: Mihaela Vorvoreanu

COURSE LEARNING OBJECTIVES:
1. Apply the user-centered design (UCD) process
2. Value UCD as an approach to problem-solving.
3. Consider UX as a career path
4. Position themselves as professionals on the job market
5. Engage in self-observation and reflection for personal growth

WHY ARE YOU TRANSFORMING YOUR COURSE?
1. Increase opportunities for active learning
2. Remove lecture – lab separation
3. Improve the student experience

WHAT RESEARCH QUESTIONS ARE YOU ADDRESSING WITH YOUR REDESIGN?
• Hands-on activities
• Active-learning space
• Time allocation
1. The student experience
2. Learning outcomes
3. Student confidence

WHAT IMPROVEMENTS TO STUDENT LEARNING DO YOU HOPE TO FOSTER?
• Increase not only what students KNOW, but also what they are able to DO with that knowledge
• Increase students’ confidence in their newly acquired skills

WHAT ARE THE GREATEST BENEFITS FROM PARTICIPATING IN THE IMPACT PROGRAM?
• Guided process for course redesign
• Commitment to course redesign
• Personal assistance for course redesign

A SYMPOSIUM FOR THE CHANGING CLASSROOM
MARCH 26 – 27, 2014